

Unit 1 Formative Assessment and Progress Monitoring

Child:

Evaluation Process and Tools

The ideal setting in which to naturally observe and take note of the kinds of language skills and abilities children are acquiring is within the daily lesson activities and during hands-on classroom learning experiences. As needed guidelines (found on the following pages) may be used by teachers and families to collect and record individual student samples or class samples of language-embedded skill development and oral language vocabulary knowledge. The individual performance formative checklist and progress monitoring tool is to help teachers and families reflect upon and encourage children's natural progression and language growth, development and abilities over time.

Individual Performance and Student Outcomes

P = Student shows proficiency N = Needs more practice:

- | P | N | |
|--------------------------|--------------------------|---|
| <input type="checkbox"/> | <input type="checkbox"/> | Listens to directions and responds with movements |
| <input type="checkbox"/> | <input type="checkbox"/> | Participates in matching games to build language |
| <input type="checkbox"/> | <input type="checkbox"/> | Sings songs and makes gestures to represent language |
| <input type="checkbox"/> | <input type="checkbox"/> | Listens to stories and points to or finds images in books |
| <input type="checkbox"/> | <input type="checkbox"/> | Can point to and identify his or her name |
| <input type="checkbox"/> | <input type="checkbox"/> | Can print name |
| <input type="checkbox"/> | <input type="checkbox"/> | Can identify and recognize various shapes |
| <input type="checkbox"/> | <input type="checkbox"/> | Can name shapes |
| <input type="checkbox"/> | <input type="checkbox"/> | Can draw shapes to create an object or picture |
| <input type="checkbox"/> | <input type="checkbox"/> | Can count in sequence to 10 |
| <input type="checkbox"/> | <input type="checkbox"/> | Identifies numerals 1-5 |
| <input type="checkbox"/> | <input type="checkbox"/> | Can count objects to 12 |
| <input type="checkbox"/> | <input type="checkbox"/> | Can sort objects by attribute or trait such as by color |
| <input type="checkbox"/> | <input type="checkbox"/> | Can follow a two-set pattern |
| <input type="checkbox"/> | <input type="checkbox"/> | Can follow classroom directions or commands |
| <input type="checkbox"/> | <input type="checkbox"/> | Can identify and name parts of the body |
| <input type="checkbox"/> | <input type="checkbox"/> | Can draw a self-portrait and copy printed name |
| <input type="checkbox"/> | <input type="checkbox"/> | Can draw a response from pictures or models |
| <input type="checkbox"/> | <input type="checkbox"/> | Associates sense with physical actions, "I see..." |
| <input type="checkbox"/> | <input type="checkbox"/> | Can identify pictures and icons, "This is a ..." |
| <input type="checkbox"/> | <input type="checkbox"/> | Repeats key words from rhymes, songs or chants |
| <input type="checkbox"/> | <input type="checkbox"/> | Matches pictures and icons (memory - matching games) |